



# Saskia Bulletti

<https://vimeo.com/saskiabulletti>

## EXPERIENCE

**Freelance Texture Artist at Woodblock Studio**  
Ludwigsburg, Germany - Jul. - Oct. 2022

*After my studies, I joined Woodblock Studio as a texture artist. I was able to work and troubleshoot in a big team with talented artists from around the world.*

## REPRISE - project

Lucerne, Switzerland - 1 semester

*I co-directed our award winning, Bachelor short film "Reprise". In this team of four, my main roles included look development, pipeline setup, modelling, texturing, rendering and compositing.*

## NGO - project

Viborg, Denmark -17 weeks

*A 30-second commercial for the NGO 5skoler. An organisation that builds schools for children in refugee camps. I took on the role of technical director and gained valuable experience working with team members and clients.*

## EDUCATION

### The Animation Workshop

Viborg, Denmark -2020 - 2021

*CGA Bachelor - 3 semester exchange*

### The Hochschule Luzern - Design & Kunst

Lucerne, Sept 2018 - Dec 2019 & Sept 2021- present

*Bachelor in Animation*

Lucerne, 2017 - 2018

*Creative Preparation Course*

## CONTACT

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## SKILLS

Maya  
Blender  
Substance Painter  
Mari  
Nuke  
Photoshop  
Premiere Pro  
After Effects  
Substance Designer  
Houdini

## LANGUAGES

German - native  
French - native  
English - advanced